

Lazy GM

Creatures by Challenge Rating

CR1/3	Skeleton, Orc.....	155
CR1/2	Aquatic Orc War1.....	117
	Fiendish Orc War1.....	132
	Orc Adp1.....	24
	Orc War1 (Archer).....	12
	Orc War1 (Fusilier).....	15
	Orc War1 (Heavy).....	18
	Orc War1 (Scout).....	21
	Orc War1 (Standard).....	9
	Water Orc War1.....	147
	Zombie, Orc.....	155
CR1	Aquatic Orc Brn1 (Serpent).....	120
	Aquatic Orc War2.....	117
	Arctic Orc Brn1 (Wolf).....	123
	Desert Orc Brn1 (Lion).....	126
	Fiendish Orc War2.....	132
	Jungle Orc Brn1 (Ape).....	129
	Orc Adp2.....	24
	Orc Brd1 (Savage).....	56
	Orc Brn1 (Standard).....	49
	Orc Clr1 (Battle Priest).....	60
	Orc Clr1 (Sinister Priest).....	64
	Orc Drd1 (Beast Aspect).....	77
	Orc Drd1 (Nightmare Stalker).....	72
	Orc Drd1 (Standard).....	68
	Orc Ftr1 (Archer).....	31
	Orc Ftr1 (Cavalry).....	34
	Orc Ftr1 (Double Axe).....	37
	Orc Ftr1 (Fusilier).....	40
	Orc Ftr1 (Skirmisher).....	44
	Orc Ftr1 (Standard).....	28
	Orc Mnk1.....	82
	Orc Pal1 (Slaughter).....	86
	Orc Rng1.....	90
	Orc Rog1.....	94
	Orc Sor1.....	97
	Orc Sor1 (Battle).....	101
	Orc Soulknife1.....	105
	Orc War2 (Archer).....	12
	Orc War2 (Fusilier).....	15
	Orc War2 (Heavy).....	18
	Orc War2 (Scout).....	21
	Orc War2 (Standard).....	9
	Orc Wilder1.....	109
	Orc Wiz1.....	113
	Water Orc Brn1.....	150
	Water Orc War2.....	147
CR2	Aquatic Orc Brn2 (Serpent).....	120
	Aquatic Orc War3.....	117
	Arctic Orc Brn2 (Wolf).....	123
	Desert Orc Brn2 (Lion).....	126
	Fiendish Orc War3.....	132
	Jungle Orc Brn2 (Ape).....	129
	Orc Adp3.....	24
	Orc Brd2 (Savage).....	56
	Orc Brn2 (Standard).....	49
	Orc Clr2 (Battle Priest).....	60
	Orc Clr2 (Sinister Priest).....	64
	Orc Drd2 (Beast Aspect).....	77
	Orc Drd2 (Nightmare Stalker).....	72
	Orc Drd2 (Standard).....	68
	Orc Ftr2 (Archer).....	31
	Orc Ftr2 (Cavalry).....	34
	Orc Ftr2 (Double Axe).....	37
	Orc Ftr2 (Fusilier).....	40
	Orc Ftr2 (Skirmisher).....	44
	Orc Ftr2 (Standard).....	28
	Orc Mnk2.....	82
	Orc Pal2 (Slaughter).....	86
	Orc Rng2.....	90

CR2	Orc Rog2.....	94
Cont.	Orc Sor2.....	97
	Orc Sor2 (Battle).....	101
	Orc Soulknife2.....	105
	Orc War3 (Archer).....	12
	Orc War3 (Fusilier).....	15
	Orc War3 (Heavy).....	18
	Orc War3 (Scout).....	21
	Orc War3 (Standard).....	9
	Orc Wilder2.....	109
	Orc Wiz2.....	113
	Water Orc Brn2.....	150
	Water Orc War3.....	147
CR3	Aquatic Orc Brn3 (Serpent).....	120
	Aquatic Orc War4.....	117
	Arctic Orc Brn3 (Wolf).....	123
	Desert Orc Brn3 (Lion).....	126
	Ghost Orc Clr1 (Sinister Priest).....	135
	Jungle Orc Brn3 (Ape).....	129
	Orc Adp4.....	25
	Orc Brd3 (Savage).....	56
	Orc Brn3 (Standard).....	49
	Orc Clr3 (Battle Priest).....	60
	Orc Clr3 (Sinister Priest).....	64
	Orc Drd3 (Beast Aspect).....	77
	Orc Drd3 (Nightmare Stalker).....	72
	Orc Drd3 (Standard).....	68
	Orc Ftr3 (Archer).....	31
	Orc Ftr3 (Cavalry).....	34
	Orc Ftr3 (Double Axe).....	37
	Orc Ftr3 (Fusilier).....	40
	Orc Ftr3 (Skirmisher).....	44
	Orc Ftr3 (Standard).....	28
	Orc Mnk3.....	82
	Orc Pal3 (Slaughter).....	86
	Orc Paragon Ftr2/Orc1 (Double Axe).....	143
	Orc Rng3.....	90
	Orc Rog3.....	94
	Orc Sor3.....	97
	Orc Sor3 (Battle).....	101
	Orc Soulknife3.....	105
	Orc War4 (Archer).....	12
	Orc War4 (Fusilier).....	15
	Orc War4 (Heavy).....	18
	Orc War4 (Scout).....	21
	Orc War4 (Standard).....	9
	Orc Wilder3.....	109
	Orc Wiz3.....	113
	Skeleton, Dire Boar 7HD.....	155
	Water Orc Brn3.....	150
	Water Orc War4.....	147
CR4	Aquatic Orc Brn4 (Serpent).....	120
	Aquatic Orc War5.....	118
	Arctic Orc Brn4 (Wolf).....	123
	Desert Orc Brn4 (Lion).....	126
	Dire Boar 7HD.....	153
	Fiendish Orc War4.....	132
	Jungle Orc Brn4 (Ape).....	129
	Orc Adp5.....	25
	Orc Brd4 (Savage).....	57
	Orc Brn4 (Standard).....	49
	Orc Brn2/Clr2 (Fanatic).....	52
	Orc Brn2/Pal2 (Unholy Marauder)....	54
	Orc Clr4 (Battle Priest).....	61
	Orc Clr4 (Sinister Priest).....	65
	Orc Drd4 (Beast Aspect).....	78
	Orc Drd4 (Nightmare Stalker).....	73
	Orc Drd4 (Standard).....	69
	Orc Ftr4 (Archer).....	31
	Orc Ftr4 (Cavalry).....	34
	Orc Ftr4 (Double Axe).....	37

CR4	Orc Ftr4 (Fusilier).....	40		CR6	Orc Drd6 (Nightmare Stalker).....	73
Cont.	Orc Ftr4 (Skirmisher).....	44		Cont.	Orc Drd6 (Standard).....	69
	Orc Ftr4 (Standard).....	28			Orc Ftr6 (Archer).....	32
	Orc Mnk4.....	82			Orc Ftr6 (Cavalry).....	35
	Orc Pal4 (Slaughter).....	87			Orc Ftr6 (Double Axe).....	38
	Orc Rng4.....	90			Orc Ftr6 (Fusilier).....	41
	Orc Rog4.....	94			Orc Ftr6 (Skirmisher).....	45
	Orc Sor4.....	98			Orc Ftr6 (Standard).....	29
	Orc Sor4 (Battle).....	102			Orc Mnk6.....	83
	Orc Souknife4.....	105			Orc Pal6 (Slaughter).....	87
	Orc War5 (Archer).....	13			Orc Paragon Rng4/Orc2.....	143
	Orc War5 (Fusilier).....	16			Orc Rng6.....	91
	Orc War5 (Heavy).....	18			Orc Rog6.....	95
	Orc War5 (Scout).....	22			Orc Sor6.....	98
	Orc War5 (Standard).....	10			Orc Sor6 (Battle).....	102
	Orc Wilder4.....	110			Orc Souknife6.....	106
	Orc Wiz4.....	114			Orc War7 (Archer).....	13
	Troll-Blooded Orc Ftr4.....	144			Orc War7 (Fusilier).....	16
	Water Orc Brn4.....	150			Orc War7 (Heavy).....	19
	Water Orc War5.....	148			Orc War7 (Scout).....	22
	Zombie, Dire Boar 14HD.....	155			Orc War7 (Standard).....	10
					Orc Wilder6.....	110
CR5	Aquatic Orc Brn5 (Serpent).....	121			Orc Wiz6.....	114
	Aquatic Orc War6.....	118			Vampire Orc Ftr4.....	145
	Arctic Orc Brn5 (Wolf).....	124			Water Orc Brn6.....	151
	Desert Orc Brn5 (Lion).....	127			Water Orc War7.....	148
	Dire Boar 10HD.....	153		CR7	Aquatic Orc Brn7 (Serpent).....	121
	Fiendish Orc War5.....	133			Aquatic Orc War8.....	118
	Jungle Orc Brn5 (Ape).....	130			Arctic Orc Brn7 (Wolf).....	124
	Orc Adp6.....	25			Desert Orc Brn7 (Lion).....	127
	Orc Brd5 (Savage).....	57			Dire Boar 16HD.....	153
	Orc Brn5 (Standard).....	50			Fiendish Orc War7.....	133
	Orc Clr5 (Battle Priest).....	61			Jungle Orc Brn7 (Ape).....	130
	Orc Clr5 (Sinister Priest).....	65			Orc Adp8.....	26
	Orc Drd5 (Beast Aspect).....	78			Orc Brd7 (Savage).....	58
	Orc Drd5 (Nightmare Stalker).....	73			Orc Brn7 (Standard).....	50
	Orc Drd5 (Standard).....	69			Orc Clr7 (Battle Priest).....	62
	Orc Ftr5 (Archer).....	32			Orc Clr7 (Sinister Priest).....	66
	Orc Ftr5 (Cavalry).....	35			Orc Drd7 (Beast Aspect).....	79
	Orc Ftr5 (Double Axe).....	38			Orc Drd7 (Nightmare Stalker).....	74
	Orc Ftr5 (Fusilier).....	41			Orc Drd7 (Standard).....	70
	Orc Ftr5 (Skirmisher).....	45			Orc Ftr7 (Archer).....	32
	Orc Ftr5 (Standard).....	29			Orc Ftr7 (Cavalry).....	35
	Orc Mnk5.....	83			Orc Ftr7 (Double Axe).....	38
	Orc Pal5 (Slaughter).....	87			Orc Ftr7 (Fusilier).....	41
	Orc Rng5.....	91			Orc Ftr7 (Skirmisher).....	45
	Orc Rog5.....	95			Orc Ftr7 (Standard).....	29
	Orc Sor5.....	98			Orc Mnk7.....	83
	Orc Sor5 (Battle).....	102			Orc Pal7 (Slaughter).....	88
	Orc Souknife5.....	106			Orc Rng7.....	91
	Orc War6 (Archer).....	13			Orc Rog7.....	95
	Orc War6 (Fusilier).....	16			Orc Sor7.....	99
	Orc War6 (Heavy).....	19			Orc Sor7 (Battle).....	103
	Orc War6 (Scout).....	22			Orc Souknife7.....	106
	Orc War6 (Standard).....	10			Orc War8 (Archer).....	13
	Orc Wilder5.....	110			Orc War8 (Fusilier).....	16
	Orc Wiz5.....	114			Orc War8 (Heavy).....	19
	Water Orc Brn5.....	151			Orc War8 (Scout).....	22
	Water Orc War6.....	148			Orc War8 (Standard).....	10
	Were-Boar Orc Ftr2.....	141			Orc Wilder7.....	111
					Orc Wiz7.....	115
CR6	Aquatic Orc Brn6 (Serpent).....	121			Water Orc Brn7.....	151
	Aquatic Orc War7.....	118			Water Orc War8.....	148
	Arctic Orc Brn6 (Wolf).....	124		CR8	Aquatic Orc Brn8 (Serpent).....	121
	Desert Orc Brn6 (Lion).....	127			Aquatic Orc War9.....	118
	Dire Boar 13HD.....	153			Arctic Orc Brn8 (Wolf).....	124
	Fiendish Orc War6.....	133			Desert Orc Brn8 (Lion).....	127
	Jungle Orc Brn6 (Ape).....	130			Dire Boar 19HD.....	153
	Orc Adp7.....	25			Ghost Orc Pal6 (Slaughter).....	135
	Orc Brd6 (Savage).....	57			Half-Dragon Orc Ftr6 (Skirmisher)....	137
	Orc Brn6 (Standard).....	50			Jungle Orc Brn8 (Ape).....	130
	Orc Clr6 (Battle Priest).....	61			Orc Adp9.....	26
	Orc Clr6 (Sinister Priest).....	65				
	Orc Drd6 (Beast Aspect).....	78				

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CR8 Cont.	Orc Asn1/Rog7 (Assassin).....	47	CR10	Aquatic Orc Brn10 (Serpent).....	122		
	Orc Brd8 (Savage).....	58		Aquatic Orc War11.....	119		
	Orc Brn8 (Standard).....	50		Arctic Orc Brn10 (Wolf).....	125		
	Orc Brn4/Clr4 (Fanatic).....	52		Desert Orc Brn10 (Lion).....	128		
	Orc Brn4/Pal4 (Unholy Marauder)....	54		Fiendish Orc War9.....	133		
	Orc Clr8 (Battle Priest).....	62		Jungle Orc Brn10 (Ape).....	131		
	Orc Clr8 (Sinister Priest).....	66		Orc Adp11.....	27		
	Orc Drd8 (Beast Aspect).....	79		Orc Brd10 (Savage).....	59		
	Orc Drd8 (Nightmare Stalker).....	74		Orc Brn10 (Standard).....	51		
	Orc Drd8 (Standard).....	70		Orc Clr10 (Battle Priest).....	63		
	Orc Ftr8 (Archer).....	32		Orc Clr10 (Sinister Priest).....	67		
	Orc Ftr8 (Cavalry).....	35		Orc Drd10 (Beast Aspect).....	80		
	Orc Ftr8 (Double Axe).....	38		Orc Drd10 (Nightmare Stalker).....	75		
	Orc Ftr8 (Fusilier).....	41		Orc Drd10 (Standard).....	71		
	Orc Ftr8 (Skirmisher).....	45		Orc Ftr10 (Archer).....	33		
	Orc Ftr8 (Standard).....	29		Orc Ftr10 (Cavalry).....	36		
	Orc Mnk8.....	83		Orc Ftr10 (Double Axe).....	39		
	Orc Pal8 (Slaughter).....	88		Orc Ftr10 (Fusilier).....	42		
	Orc Rng8.....	92		Orc Ftr10 (Skirmisher).....	46		
	Orc Rog8.....	95		Orc Ftr10 (Standard).....	30		
	Orc Sor8.....	99		Orc Mnk10.....	84		
	Orc Sor8 (Battle).....	103		Orc Pal10 (Slaughter).....	89		
	Orc Souknife8.....	106		Orc Rng10.....	92		
	Orc War9 (Archer).....	14		Orc Rog10.....	96		
	Orc War9 (Fusilier).....	17		Orc Sor10.....	100		
	Orc War9 (Heavy).....	19		Orc Sor10 (Battle).....	104		
	Orc War9 (Scout).....	22		Orc Souknife10.....	107		
	Orc War9 (Standard).....	10		Orc War11 (Archer).....	14		
	Orc Wilder8.....	111		Orc War11 (Fusilier).....	17		
	Orc Wiz8.....	115		Orc War11 (Heavy).....	20		
	Skeleton, Dire Boar 19HD.....	155		Orc War11 (Scout).....	23		
	Water Orc Brn8.....	151		Orc War11 (Standard).....	11		
	Water Orc War9.....	148		Orc Wilder10.....	112		
	CR9	Aquatic Orc Brn9 (Serpent).....		122	Orc Wiz10.....	116	
		Aquatic Orc War10.....		119	Vampire Orc Brn4/Clr4 (Fanatic).....	145	
		Arctic Orc Brn9 (Wolf).....		124	Water Orc Brn10.....	152	
		Desert Orc Brn9 (Lion).....		128	Water Orc War11.....	149	
		Dire Boar 21HD.....		154	CR11	Aquatic Orc Brn11 (Serpent).....	122
		Fiendish Orc War8.....		133		Aquatic Orc War12.....	119
		Jungle Orc Brn9 (Ape).....		130		Arctic Orc Brn11 (Wolf).....	125
		Orc Adp10.....		26		Desert Orc Brn11 (Lion).....	128
		Orc Brd9 (Savage).....		58		Fiendish Orc War10.....	134
		Orc Brn9 (Standard).....		50		Jungle Orc Brn11 (Ape).....	131
		Orc Clr9 (Battle Priest).....		62		Orc Adp12.....	27
		Orc Clr9 (Sinister Priest).....		66		Orc Brd11 (Savage).....	59
Orc Drd9 (Beast Aspect).....		79	Orc Brn11 (Standard).....	51			
Orc Drd9 (Nightmare Stalker).....		75	Orc Clr11 (Battle Priest).....	63			
Orc Drd9 (Standard).....		70	Orc Clr11 (Sinister Priest).....	67			
Orc Ftr9 (Archer).....		33	Orc Drd11 (Beast Aspect).....	80			
Orc Ftr9 (Cavalry).....		36	Orc Drd11 (Nightmare Stalker).....	76			
Orc Ftr9 (Double Axe).....		39	Orc Drd11 (Standard).....	71			
Orc Ftr9 (Fusilier).....		42	Orc Ftr11 (Archer).....	33			
Orc Ftr9 (Skirmisher).....		45	Orc Ftr11 (Cavalry).....	36			
Orc Ftr9 (Standard).....		29	Orc Ftr11 (Double Axe).....	39			
Orc Mnk9.....		84	Orc Ftr11 (Fusilier).....	42			
Orc Pal9 (Slaughter).....		88	Orc Ftr11 (Skirmisher).....	46			
Orc Paragon Brn6/Orc3.....		143	Orc Ftr11 (Standard).....	30			
Orc Rng9.....		92	Orc Mnk11.....	84			
Orc Rog9.....		96	Orc Pal11 (Slaughter).....	89			
Orc Sor9.....		99	Orc Rng11.....	93			
Orc Sor9 (Battle).....		103	Orc Rog11.....	96			
Orc Souknife9.....		107	Orc Sor11.....	100			
Orc War10 (Archer).....		14	Orc Sor11 (Battle).....	104			
Orc War10 (Fusilier).....		17	Orc Souknife11.....	107			
Orc War10 (Heavy).....		19	Orc War12 (Archer).....	14			
Orc War10 (Scout).....		22	Orc War12 (Fusilier).....	17			
Orc War10 (Standard).....		11	Orc War12 (Heavy).....	20			
Orc Wilder9.....		111	Orc War12 (Scout).....	23			
Orc Wiz9.....		115	Orc War12 (Standard).....	11			
Troll-Blooded Orc Ftr8.....		144	Orc Wilder11.....	112			
Water Orc Brn9.....		152	Orc Wiz11.....	116			
Water Orc War10.....		149	Water Orc Brn11.....	152			
			Water Orc War12.....	149			

CR12	Aquatic Orc Brn12 (Serpent)..... 122 Arctic Orc Brn12 (Wolf)..... 125 Desert Orc Brn12 (Lion)..... 128 Fiendish Orc War11..... 134 Jungle Orc Brn12 (Ape)..... 131 Orc Asn5/Rog7 (Assassin)..... 47 Orc Brd12 (Savage)..... 59 Orc Brn12 (Standard)..... 51 Orc Brn6/Clr6 (Fanatic)..... 52 Orc Brn6/Pal6 (Unholy Marauder).... 54 Orc Clr12 (Battle Priest)..... 63 Orc Clr12 (Sinister Priest)..... 67 Orc Drd12 (Beast Aspect)..... 81 Orc Drd12 (Nightmare Stalker)..... 76 Orc Drd12 (Standard)..... 71 Orc Ftr12 (Archer)..... 33 Orc Ftr12 (Cavalry)..... 36 Orc Ftr12 (Double Axe)..... 39 Orc Ftr12 (Fusilier)..... 42 Orc Ftr12 (Skirmisher)..... 46 Orc Ftr12 (Standard)..... 30 Orc Mnk12..... 85 Orc Pal12 (Slaughter)..... 89 Orc Rng12..... 93 Orc Rog12..... 96 Orc Sor12..... 100 Orc Sor12 (Battle)..... 104 Orc Soulnife12..... 108 Orc Wilder12 112 Orc Wiz12..... 116 Water Orc Brn12..... 152	
CR13	Fiendish Orc War12..... 134 Ghost Orc Drd11..... 136 Were-Lion Desert Orc Brn10..... 142	
CR14	Half-Dragon Orc Sor12 (Battle)..... 137 Troll-Blooded Orc Ftr12..... 144 Vampire Orc Drd12 (Nightmare Stalker)..... 146	
CR15	Half-Fiend Orc Wiz12..... 138	
CR16	Orc Asn8/Rng8 (Assassin)..... 48 Orc Brn8/Clr8 (Fanatic)..... 53 Orc Brn8/Pal8 (Unholy Marauder).... 55	
CR17	Orc Asn10/Rog7 (Assassin)..... 48	
CR18	Orc Lich Sor16..... 139	
CR19	Half-Fiend Orc Brn8/Pal8 (Unholy Marauder)..... 138	
CR20	Orc Lich Clr18 (Sinister Priest)..... 140	

Orc Warrior (Standard)

These orcs use the warrior NPC class, and have a selection of equipment and feats designed to make them all-round, typical orcs. Their main focus is on causing maximum damage with their falchions. Don't forget that the orc warriors of 3rd level and above use Power Attack, 9th level and above use Cleave.

Orc Warrior War1: CR 1/2; Medium Humanoid (orc); AL CE
Abilities Str 17 (+3), Dex 11 (+0), Con 12 (+1), Int 8 (-1), Wis 7 (-2), Cha 6 (-2)
HD 1d8+1; **hp** 5
Init +0; **Spd** 30 ft.; **AC** 13 (+3 studded leather) touch 10, flat-footed 13
BAB/Grp +1/+4; **Melee** Falchion +4 (2d4+4, crit. 18-20); **Missile** Javelin +1 (1d6+1, 30 ft.)
SA None; **SQ** Darkvision 60 ft., light sensitivity
SV Fort +3, Ref +0, Will -2
Skills (armour -1): Listen +1, Spot +1
Feats: Alertness
Languages: Common, Orc
Possessions: Studded leather, falchion, 2 javelins,
Light Sensitivity (Ex): Dazzled by bright sunlight or *daylight* spell. Dazzled means -1 penalty to attack, Search and Spot rolls.

Orc Warrior War2: CR 1; Medium Humanoid (orc); AL CE
Abilities Str 17 (+3), Dex 11 (+0), Con 12 (+1), Int 8 (-1), Wis 7 (-2), Cha 6 (-2)
HD 2d8+2; **hp** 11
Init +0; **Spd** 30 ft.; **AC** 13 (+3 studded leather) touch 10, flat-footed 13
BAB/Grp +2/+5; **Melee** Falchion +5 (2d4+4, crit. 18-20); **Missile** Javelin +2 (1d6+1, 30 ft.)
SA None; **SQ** Darkvision 60 ft., light sensitivity
SV Fort +4, Ref +0, Will -2
Skills (armour -1): Jump +3, Listen +1, Spot +1
Feats: Alertness
Languages: Common, Orc
Possessions: Studded leather, falchion, 2 javelins,
Light Sensitivity (Ex): Dazzled by bright sunlight or *daylight* spell. Dazzled means -1 penalty to attack, Search and Spot rolls.

Orc Warrior War3: CR 2; Medium Humanoid (orc); AL CE
Abilities Str 17 (+3), Dex 11 (+0), Con 12 (+1), Int 8 (-1), Wis 7 (-2), Cha 6 (-2)
HD 3d8+3; **hp** 16
Init +0; **Spd** 30 ft.; **AC** 13 (+3 studded leather) touch 10, flat-footed 13
BAB/Grp +3/+6; **Melee** Falchion +6 (2d4+4, crit. 18-20); **Missile** Javelin +3 (1d6+1, 30 ft.)
SA None; **SQ** Darkvision 60 ft., light sensitivity
SV Fort +4, Ref +1, Will -1
Skills (armour -1): Intimidate -1, Jump +3, Listen +1, Spot +1
Feats: Alertness, Power Attack
Languages: Common, Orc
Possessions: Studded leather, falchion, 2 javelins,
Light Sensitivity (Ex): Dazzled by bright sunlight or *daylight* spell. Dazzled means -1 penalty to attack, Search and Spot rolls.

Orc Warrior War4: CR 3; Medium Humanoid (orc); AL CE
Abilities Str 18 (+4), Dex 11 (+0), Con 12 (+1), Int 8 (-1), Wis 7 (-2), Cha 6 (-2)
HD 4d8+4; **hp** 22
Init +0; **Spd** 30 ft.; **AC** 13 (+3 studded leather) touch 10, flat-footed 13
BAB/Grp +4/+8; **Melee** Falchion +8 (2d4+6, crit. 18-20); **Missile** Javelin +4 (1d6+2, 30 ft.)
SA None; **SQ** Darkvision 60 ft., light sensitivity
SV Fort +5, Ref +1, Will -1
Skills (armour -1): Intimidate +0, Jump +4, Listen +1, Spot +1
Feats: Alertness, Power Attack
Languages: Common, Orc
Possessions: Studded leather, falchion, 2 javelins,
Light Sensitivity (Ex): Dazzled by bright sunlight or *daylight* spell. Dazzled means -1 penalty to attack, Search and Spot rolls.

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Orc Warrior War5: CR 4; Medium Humanoid (orc); AL CE
Abilities Str 18 (+4), Dex 11 (+0), Con 12 (+1), Int 8 (-1), Wis 7 (-2), Cha 6 (-2)
HD 5d8+5; **hp** 27
Init +0; **Spd** 30 ft.; **AC** 13 (+3 studded leather) touch 10, flat-footed 13
BAB/Grp +5/+9; **Melee** Falchion +9 (2d4+6, crit. 18-20); **Missile** Javelin +5 (1d6+2, 30 ft.)
SA None; **SQ** Darkvision 60 ft., light sensitivity
SV Fort +5, Ref +1, Will -1
Skills (armour -1): Intimidate +1, Jump +4, Listen +1, Spot +1
Feats: Alertness, Power Attack
Languages: Common, Orc
Possessions: Studded leather, falchion, 2 javelins,
Light Sensitivity (Ex): Dazzled by bright sunlight or *daylight* spell. Dazzled means -1 penalty to attack, Search and Spot rolls.

Orc Warrior War6: CR 5; Medium Humanoid (orc); AL CE
Abilities Str 18 (+4), Dex 11 (+0), Con 12 (+1), Int 8 (-1), Wis 7 (-2), Cha 6 (-2)
HD 6d8+6; **hp** 33
Init +0; **Spd** 30 ft.; **AC** 13 (+3 studded leather) touch 10, flat-footed 13
BAB/Grp +6/+10; **Melee** Falchion +11/+6 (2d4+6, crit. 18-20); **Missile** Javelin +6 (1d6+2, 30 ft.)
SA None; **SQ** Darkvision 60 ft., light sensitivity
SV Fort +6, Ref +2, Will +0
Skills (armour -1): Intimidate +2, Jump +4, Listen +1, Spot +1
Feats: Alertness, Power Attack, Weapon Focus (falchion)
Languages: Common, Orc
Possessions: Studded leather, falchion, 2 javelins,
Light Sensitivity (Ex): Dazzled by bright sunlight or *daylight* spell. Dazzled means -1 penalty to attack, Search and Spot rolls.

Orc Warrior War7: CR 6; Medium Humanoid (orc); AL CE
Abilities Str 18 (+4), Dex 11 (+0), Con 12 (+1), Int 8 (-1), Wis 7 (-2), Cha 6 (-2)
HD 7d8+7; **hp** 38
Init +0; **Spd** 30 ft.; **AC** 13 (+3 studded leather) touch 10, flat-footed 13
BAB/Grp +7/+11; **Melee** Falchion +12/+7 (2d4+6, crit. 18-20); **Missile** Javelin +7 (1d6+2, 30 ft.)
SA None; **SQ** Darkvision 60 ft., light sensitivity
SV Fort +6, Ref +2, Will +0
Skills (armour -1): Intimidate +3, Jump +4, Listen +1, Spot +1
Feats: Alertness, Power Attack, Weapon Focus (falchion)
Languages: Common, Orc
Possessions: Studded leather, falchion, 2 javelins,
Light Sensitivity (Ex): Dazzled by bright sunlight or *daylight* spell. Dazzled means -1 penalty to attack, Search and Spot rolls.

Orc Warrior War8: CR 7; Medium Humanoid (orc); AL CE
Abilities Str 18 (+4), Dex 11 (+0), Con 12 (+1), Int 8 (-1), Wis 8 (-1), Cha 6 (-2)
HD 8d8+8; **hp** 44
Init +0; **Spd** 30 ft.; **AC** 13 (+3 studded leather) touch 10, flat-footed 13
BAB/Grp +8/+12; **Melee** Falchion +13/+8 (2d4+6, crit. 18-20); **Missile** Javelin +8 (1d6+2, 30 ft.)
SA None; **SQ** Darkvision 60 ft., light sensitivity
SV Fort +7, Ref +2, Will +1
Skills (armour -1): Intimidate +4, Jump +4, Listen +2, Spot +2
Feats: Alertness, Power Attack, Weapon Focus (falchion)
Languages: Common, Orc
Possessions: Studded leather, falchion, 2 javelins,
Light Sensitivity (Ex): Dazzled by bright sunlight or *daylight* spell. Dazzled means -1 penalty to attack, Search and Spot rolls.

Orc Warrior War9: CR 8; Medium Humanoid (orc); AL CE
Abilities Str 18 (+4), Dex 11 (+0), Con 12 (+1), Int 8 (-1), Wis 8 (-1), Cha 6 (-2)
HD 9d8+9; **hp** 49
Init +0; **Spd** 30 ft.; **AC** 13 (+3 studded leather) touch 10, flat-footed 13
BAB/Grp +9/+13; **Melee** Falchion +14/+9 (2d4+6, crit. 18-20); **Missile** Javelin +9 (1d6+2, 30 ft.)
SA None; **SQ** Darkvision 60 ft., light sensitivity
SV Fort +7, Ref +3, Will +2
Skills (armour -1): Intimidate +4, Jump +5, Listen +2, Spot +2
Feats: Alertness, Cleave, Power Attack, Weapon Focus (falchion)
Languages: Common, Orc
Possessions: Studded leather, falchion, 2 javelins,
Light Sensitivity (Ex): Dazzled by bright sunlight or *daylight* spell. Dazzled means -1 penalty to attack, Search and Spot rolls.

Orcs (NPC Class)

Orc Warrior War10: CR 9; Medium Humanoid (orc); AL CE
Abilities Str 18 (+4), Dex 11 (+0), Con 12 (+1), Int 8 (-1), Wis 8 (-1), Cha 6 (-2)
HD 10d8+10; **hp** 55
Init +0; **Spd** 30 ft.; **AC** 13 (+3 studded leather) touch 10, flat-footed 13
BAB/Grp +10/+14; **Melee** Falchion +15/+10 (2d4+6, crit. 18-20); **Missile** Javelin +10 (1d6+2, 30 ft.)
SA None; **SQ** Darkvision 60 ft., light sensitivity
SV Fort +8, Ref +3, Will +2
Skills (armour -1): Intimidate +5, Jump +5, Listen +2, Spot +2
Feats: Alertness, Cleave, Power Attack, Weapon Focus (falchion)
Languages: Common, Orc
Possessions: Studded leather, falchion, 2 javelins,
Light Sensitivity (Ex): Dazzled by bright sunlight or *daylight* spell. Dazzled means -1 penalty to attack, Search and Spot rolls.

Orc Warrior War11: CR 10; Medium Humanoid (orc); AL CE
Abilities Str 18 (+4), Dex 11 (+0), Con 12 (+1), Int 8 (-1), Wis 8 (-1), Cha 6 (-2)
HD 11d8+11; **hp** 60
Init +0; **Spd** 30 ft.; **AC** 13 (+3 studded leather) touch 10, flat-footed 13
BAB/Grp +11/+15; **Melee** Falchion +16/+11/+6 (2d4+6, crit. 18-20); **Missile** Javelin +11 (1d6+2, 30 ft.)
SA None; **SQ** Darkvision 60 ft., light sensitivity
SV Fort +8, Ref +3, Will +2
Skills (armour -1): Intimidate +6, Jump +5, Listen +2, Spot +2
Feats: Alertness, Cleave, Power Attack, Weapon Focus (falchion)
Languages: Common, Orc
Possessions: Studded leather, falchion, 2 javelins,
Light Sensitivity (Ex): Dazzled by bright sunlight or *daylight* spell. Dazzled means -1 penalty to attack, Search and Spot rolls.

Orc Warrior War12: CR 11; Medium Humanoid (orc); AL CE
Abilities Str 18 (+4), Dex 12 (+1), Con 12 (+1), Int 8 (-1), Wis 8 (-1), Cha 6 (-2)
HD 12d8+12; **hp** 66
Init +1; **Spd** 30 ft.; **AC** 14 (+1 Dex, +3 studded leather) touch 11, flat-footed 13
BAB/Grp +12/+16; **Melee** Falchion +17/+12/+7 (2d4+6, crit. 18-20); **Missile** Javelin +14 (1d6+2, 30 ft.)
SA None; **SQ** Darkvision 60 ft., light sensitivity
SV Fort +9, Ref +5, Will +3
Skills (armour -1): Intimidate +6, Jump +6, Listen +2, Spot +2
Feats: Alertness, Cleave, Power Attack, Weapon Focus (falchion, javelin)
Languages: Common, Orc
Possessions: Studded leather, falchion, 2 javelins,
Light Sensitivity (Ex): Dazzled by bright sunlight or *daylight* spell. Dazzled means -1 penalty to attack, Search and Spot rolls.